## The PE Shed



Sport Themed Game: Secret Agent Dodgeball

Recommended Age Range: Grade 2 - Grade 10

Focus: Movement, agility, coordination, throwing, dodging, catching, teamwork and communication.

Equipment	Setting Up	Description	Further opportunities
Soft Dodgeballs	Place a middle line of cones or spots through the playing area.	Each team is aiming to catch all of the opposing team by throwing soft dodgeballs at them below the shoulders.	<b>Differentiation</b> Easier
Bibs (2 colours)	spots through the playing area.	dougeballs at them below the shoulders.	- Increase the number of
Spots/Cones	Place soft dodgeballs down the middle line. Suggested 2-5	Students must not cross the middle line, unless they have been caught.	secret agents
,	balls.	Caught players must sit on the side on a bench or against a wall.	Harder - Only allow 1 secret agent to
	Divide the students into 2 equal	There are 2 ways to get freed:	save.
	teams.	<ol> <li>The secret agent must safely give them a high 5.</li> </ol>	
		Another student can catch a ball and can choose to save 1	Variations:
	All players must start touching the end blue line or wall.	person.	- Add in a target on the wall. If the target is hit by a team they
		If the Secret Agent gets caught, they are out.	save the whole team.
	Select a 'Secret Agent' for each		
	team - Make sure the other team don't know.	The team with the most players left in the game at the end of the time is the winning team.	

